



Utah NeuroRobotics Lab: Intuitive and Dexterous Control of Bionic Devices for Assistance and Rehabilitation

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Brain-Computer Interfaces: from Invasive Neuroprostheses to Noninvasive Exoskeletons



Craig H. Neilsen Rehab Hospital Serves the Largest Portion of the US by Landmass



Translational Research at the Intersection of Robotics, Brain-Computer Interfaces, and AI



Adaptive Recreation



Multiarticulate Prostheses



Assistive & Rehabilitative Robotics

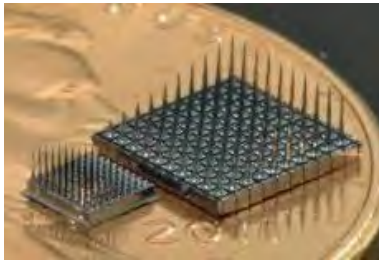


Powered Orthoses

Wearables



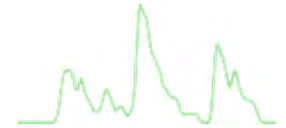
Implants



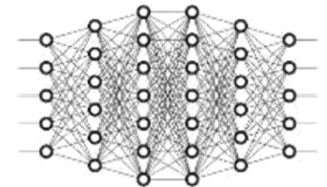
Sensorimotor Neural Engineering

Bio-Inspired Artificial Intelligence

Biomimetic Models



Deep Learning



My Lab Was Established in Fall 2020 through the NIH Directors Award

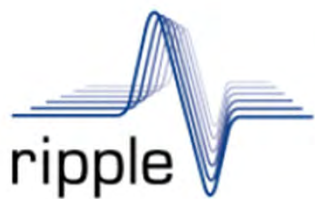


NIH DIRECTOR'S

**EARLY
INDEPENDENCE
AWARD**



Patient-Centered Rehabilitation through Dexterous & Adaptive Assistive Bionic Devices



Hemiparesis

Deep Learning

Dexterity

Assistive & Rehabilitative

Portable Processor

Custom EMG Sleeve

Powered Orthosis

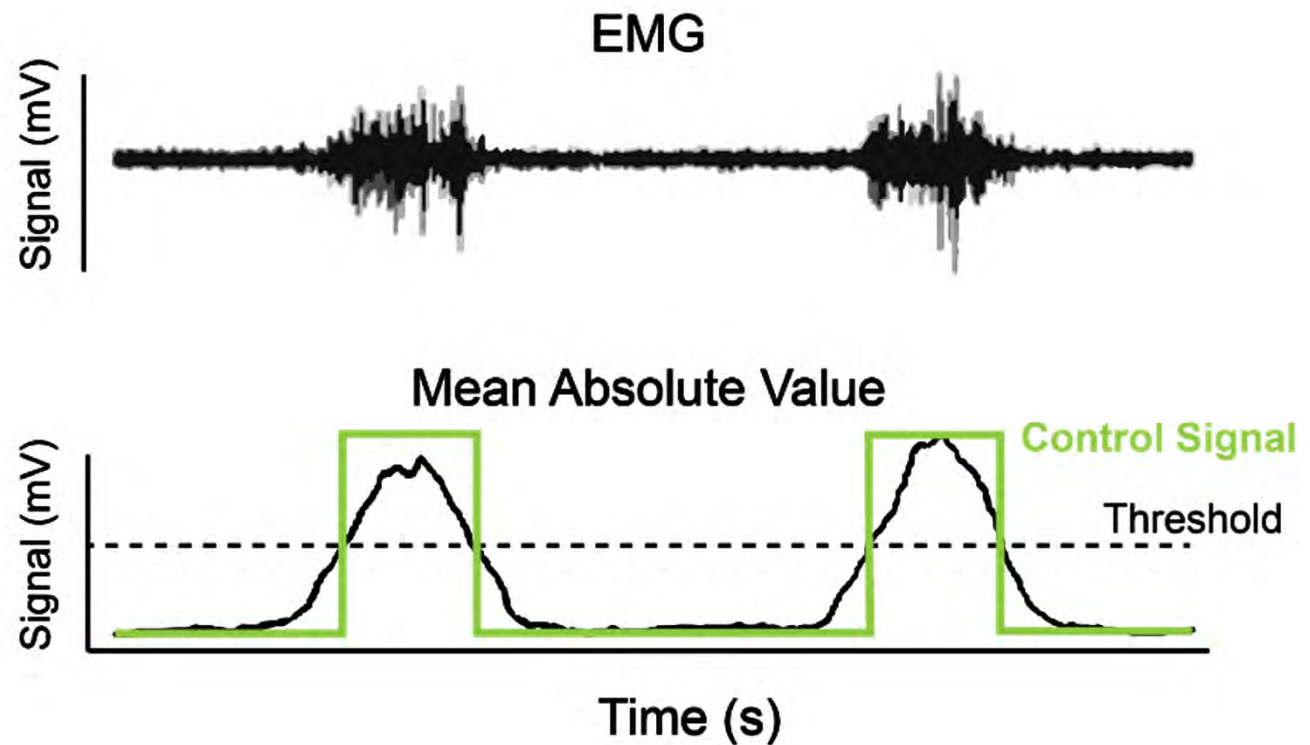


Clinical Exoskeletons Provide Binary (open-close) Control of Two Movements

myomo[®]
my own motion



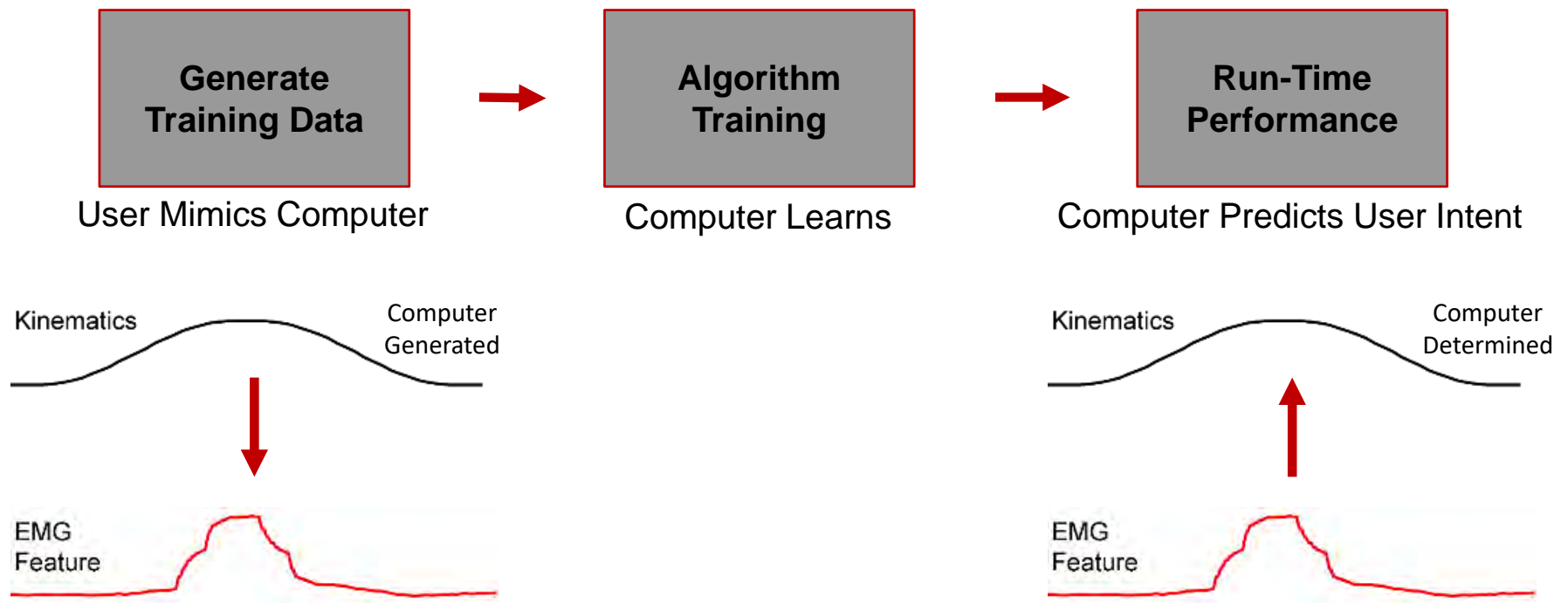
Current Control Strategies Apply a Binary Threshold to Rectified EMG



High Density EMG in a Common Wearable Formfactor



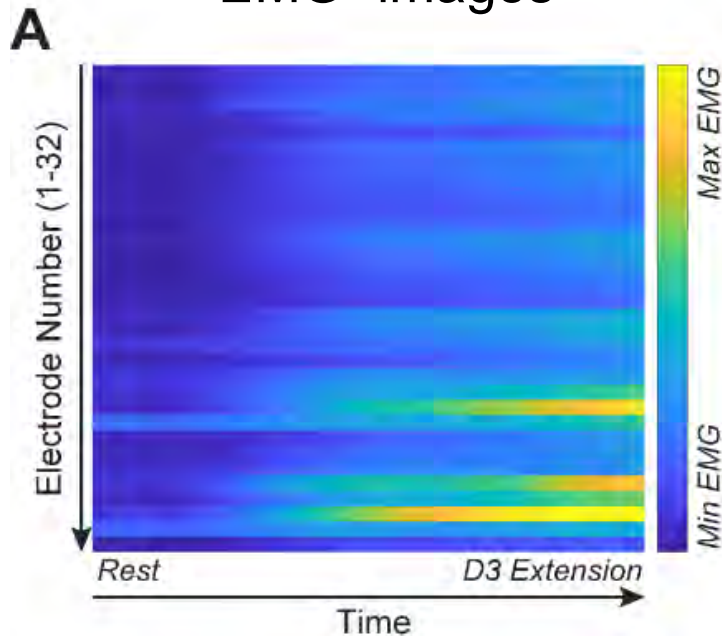
Three-Stage Approach to Restoring Intuitive and Dexterous Control



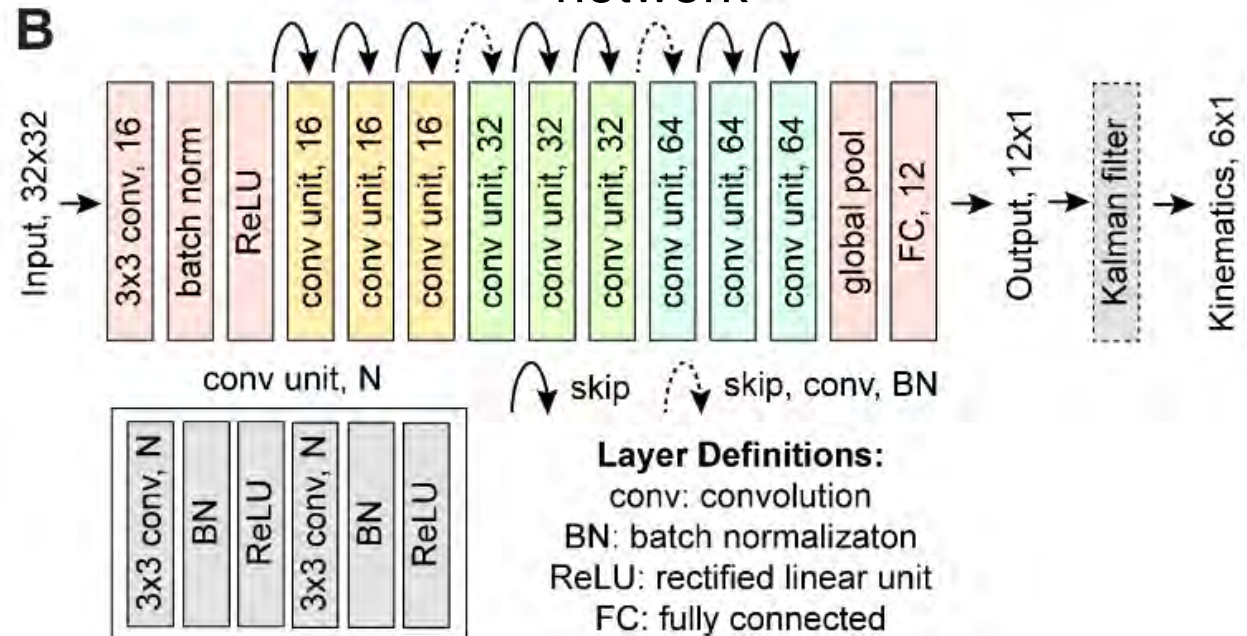
George et al., *J. Neurosci. Meth.*, 2019

Spatiotemporal Analyses of Muscle Activity for Accurate & Robust Control

Spatiotemporal EMG “images”



74-layer deep neural network



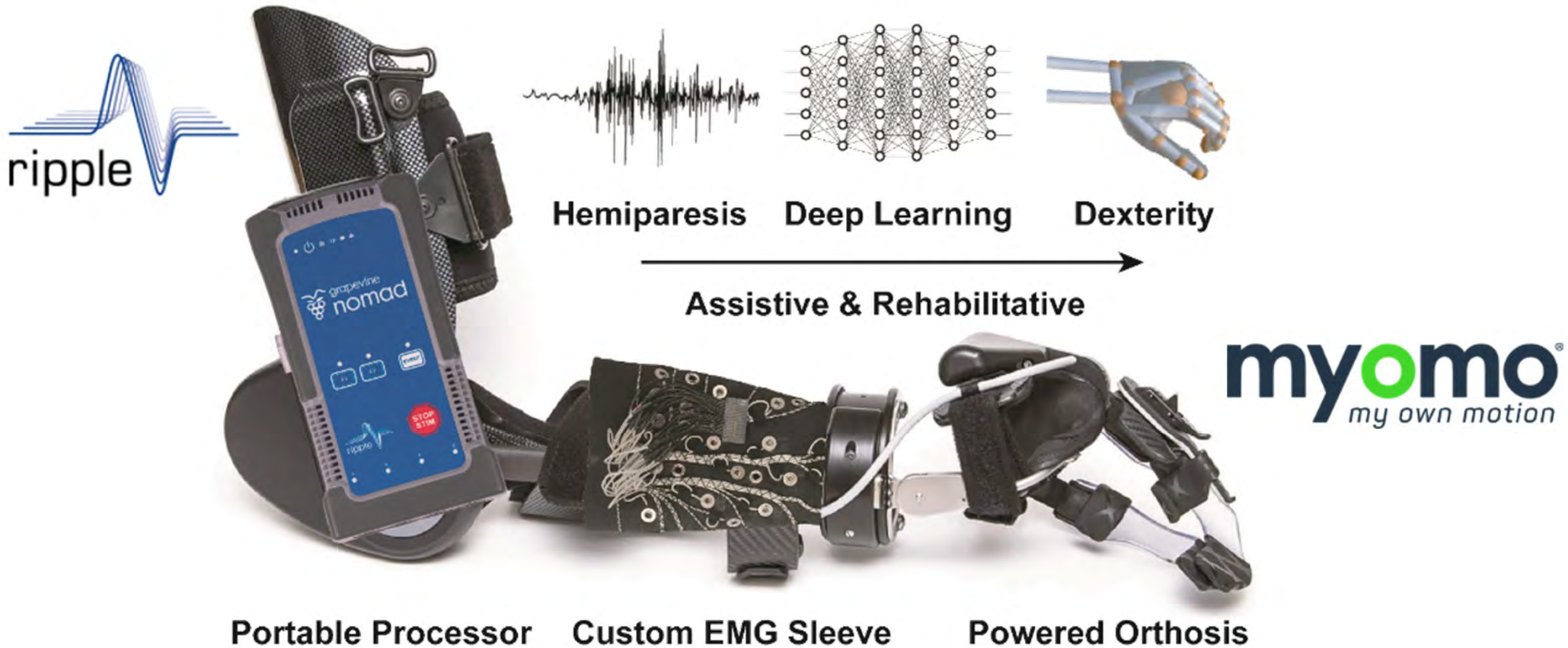
George et al., *Myoelectric Controls*, 2020

Deep Learning + EMG Provides A Powerful Estimate of Motor Intent



I

Deep Learning + EMG to Assist and Rehabilitate Stroke Patients



Intuitive and Dexterous Control of Bionic Devices for Assistance and Rehabilitation

1. Paretic EMG is Weak & Spastic

but we can still predict...

2. Multiple Movements & Gestures

and provide...

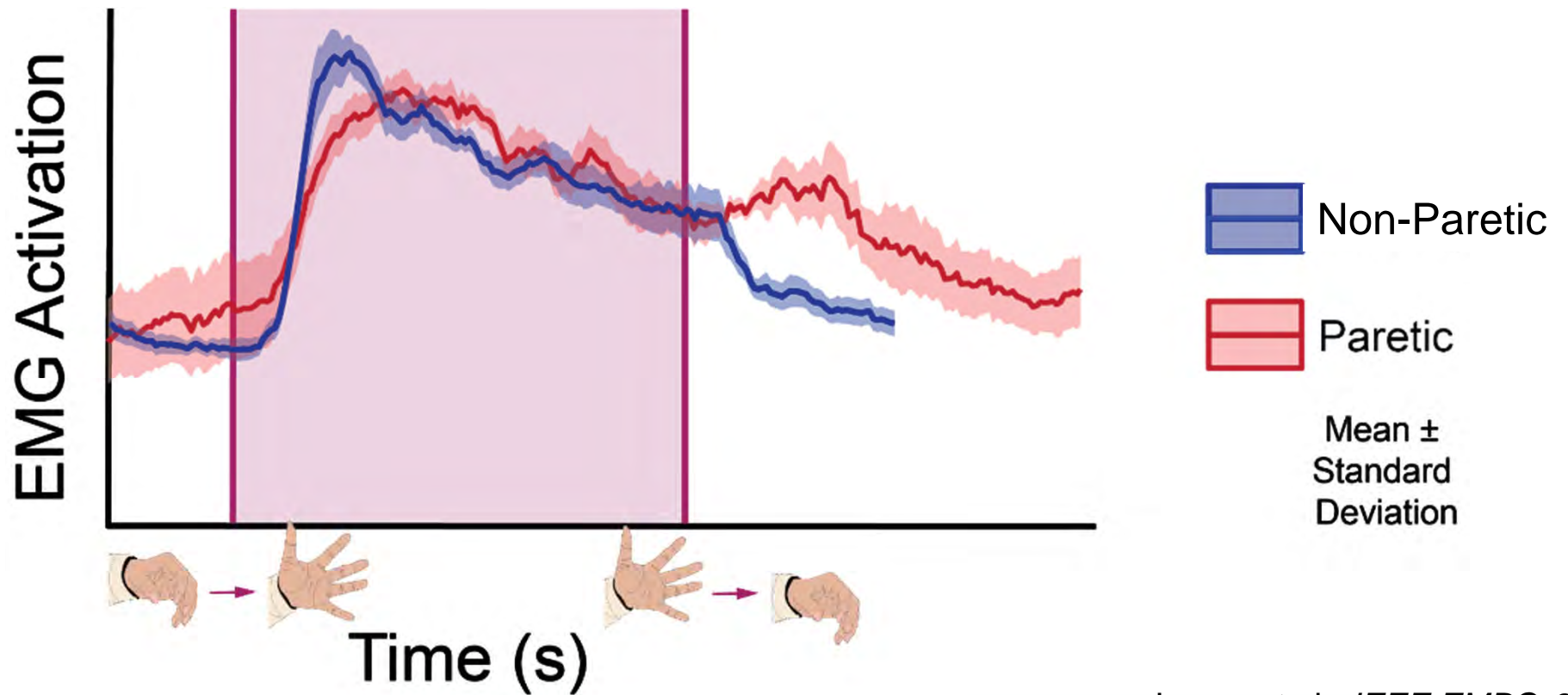
3. Fine Force Regulation

enabled through...

4. Co-Adaptive Learning

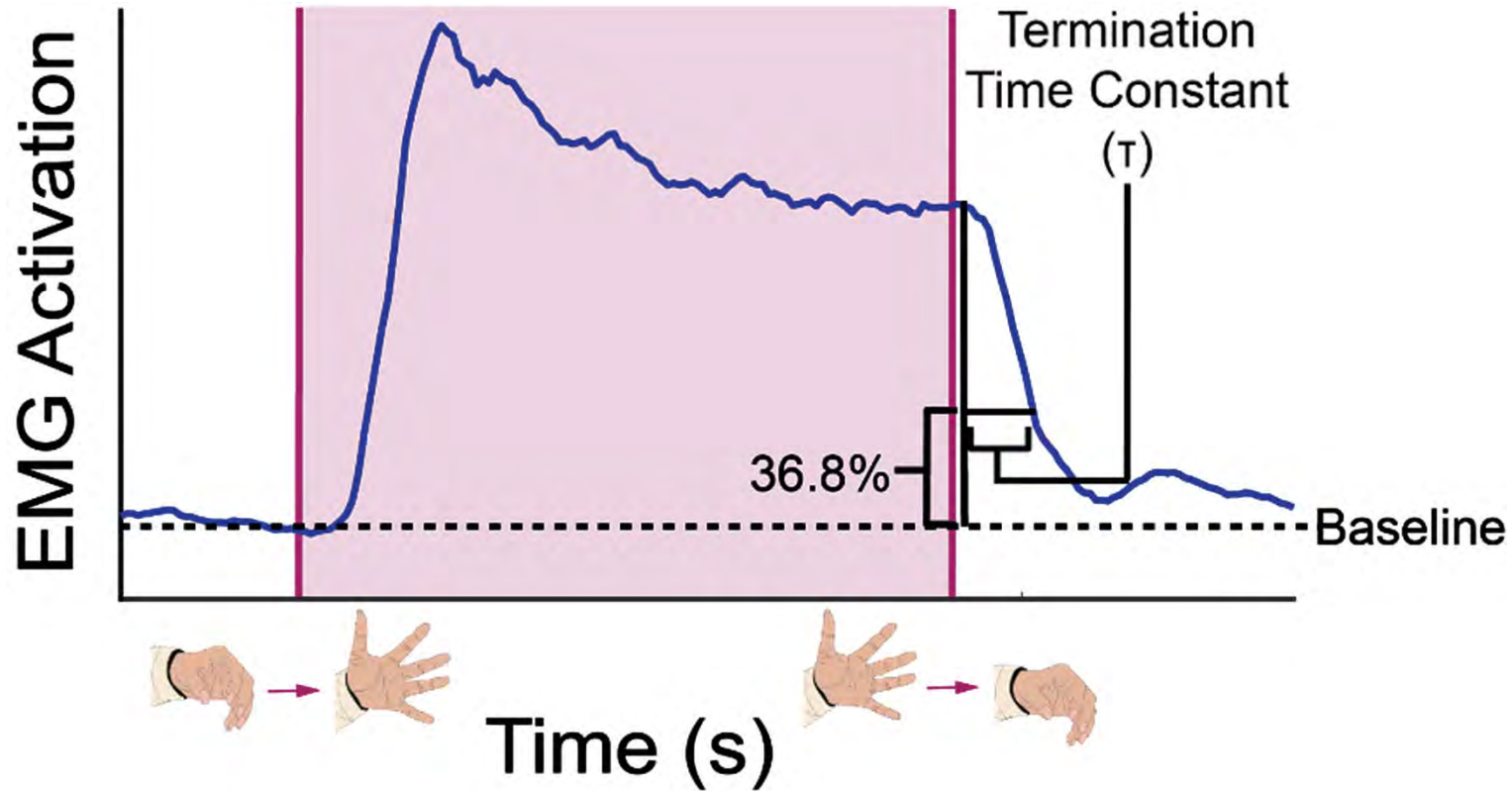


Example of Spastic EMG Activity During Hand Opening



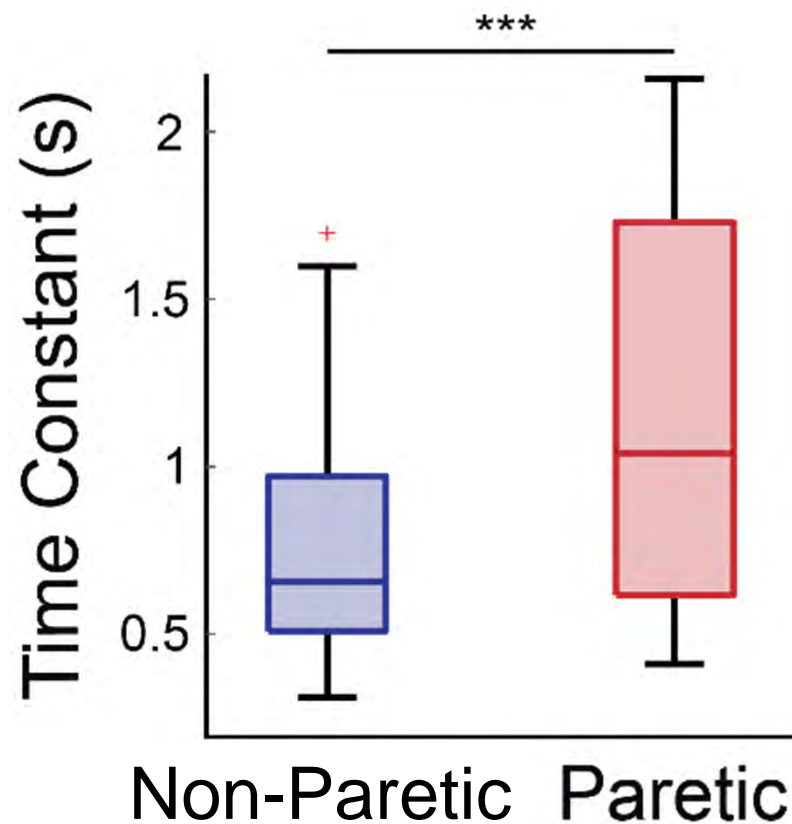
Lopez et al., *IEEE EMBC*, 2023

Time Constant of EMG Relaxation as a Measure of Spasticity Over Time



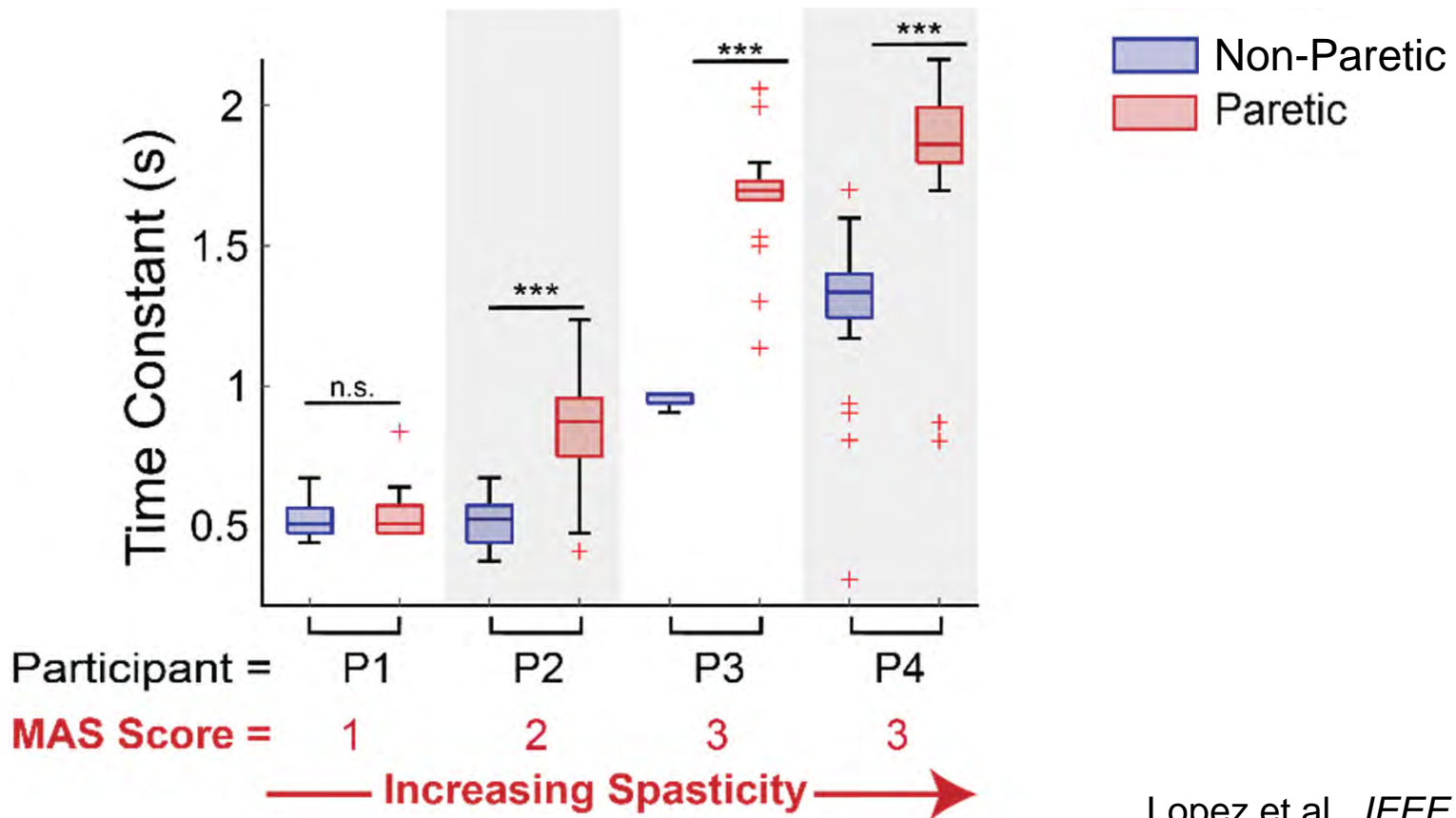
Lopez et al., *IEEE EMBC*, 2023

Paretic Arms Take Longer to Relax EMG



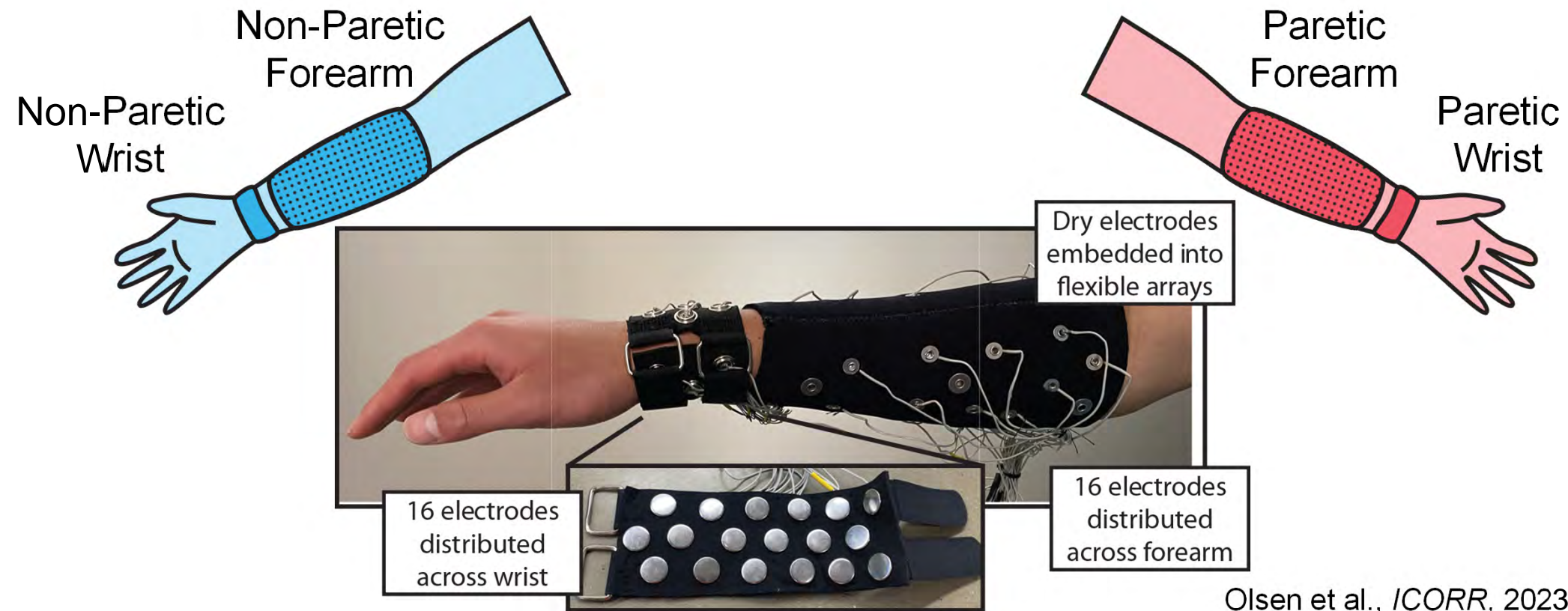
Lopez et al., *IEEE EMBC*, 2023

Time Constant Increases Bilaterally with Increasing MAS



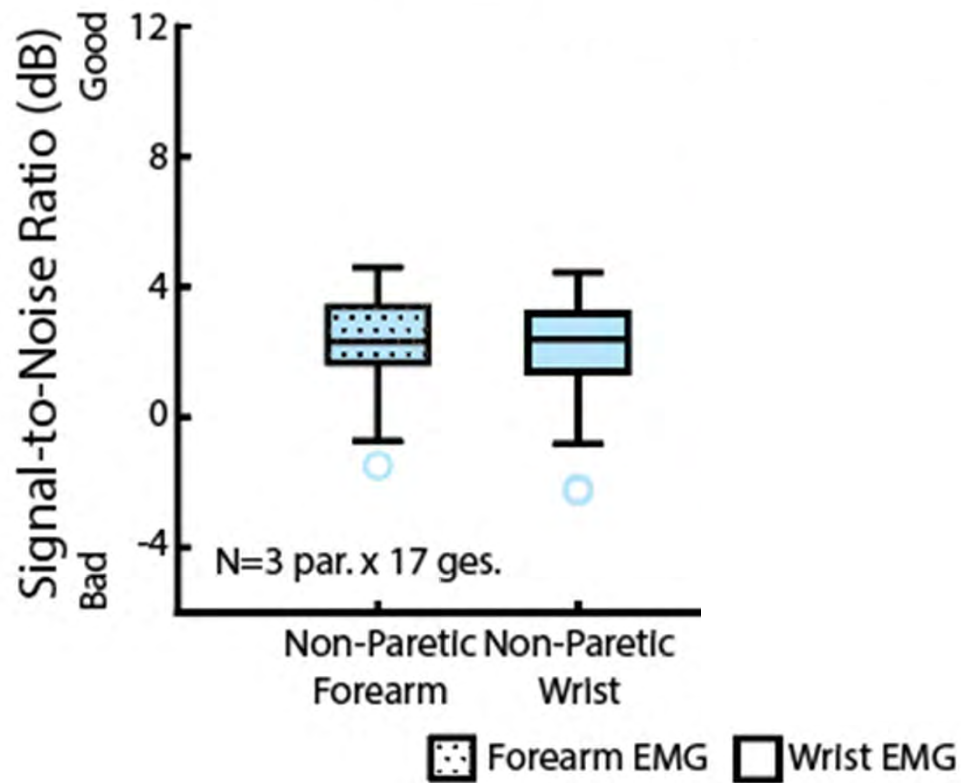
Lopez et al., *IEEE EMBC*, 2023

EMG Recordings From Forearm and Wrist During Bilateral Gestures



Olsen et al., *ICORR*, 2023

EMG SNR Is Worse on the Paretic Side, and Worst at the Paretic Wrist



Olsen et al., *ICORR*, 2023

Wrist EMG Provides Better Gesture Classification, Even on the Paretic Side



Single Finger Gestures

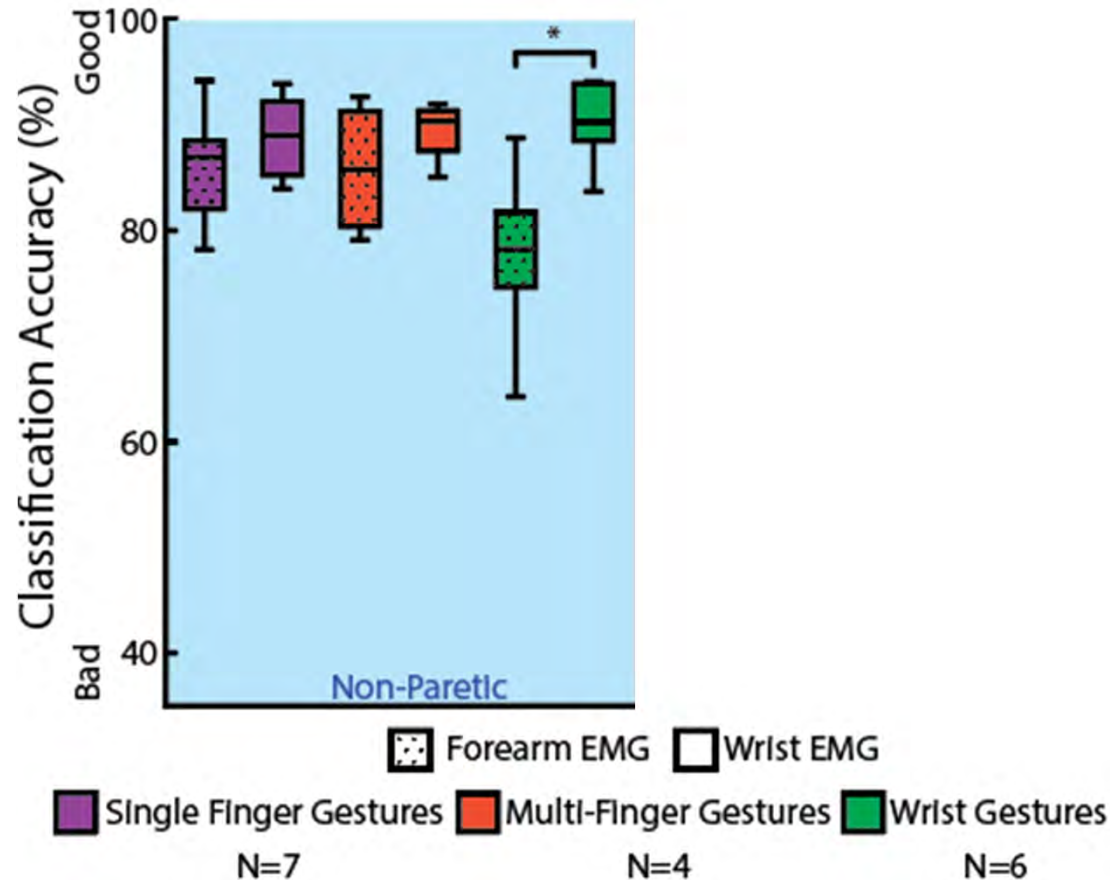
- Thumb Flexion
- Index Flexion
- Middle Flexion
- Ring Flexion
- Pinky Flexion
- Thumb Extension
- Index Extension

Multi-Finger Gestures

- Precision Pinch
- Tripod Pinch
- Power Grasp
- Hand Open

Wrist Gestures

- Flexion
- Extension
- Radial Deviation
- Ulnar Deviation
- Pronation
- Supination

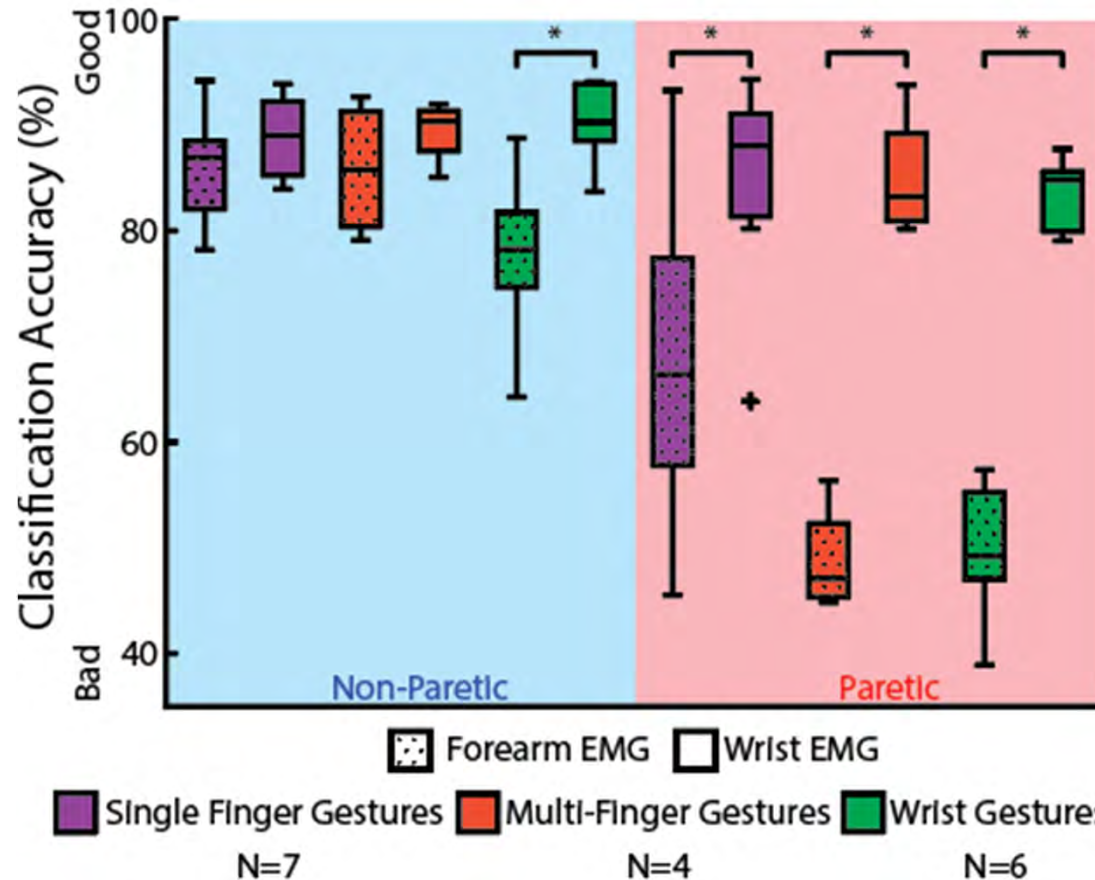


Olsen et al., ICORR, 2023

Wrist EMG Provides Better Gesture Classification, Even on the Paretic Side

Single Finger Gestures

- Thumb Flexion
- Index Flexion
- Middle Flexion
- Ring Flexion
- Pinky Flexion
- Thumb Extension
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Multi-Finger Gestures

- Precision Pinch
- Tripod Pinch
- Power Grasp
- Hand Open

Wrist Gestures

- Flexion
- Extension
- Radial Deviation
- Ulnar Deviation
- Pronation
- Supination

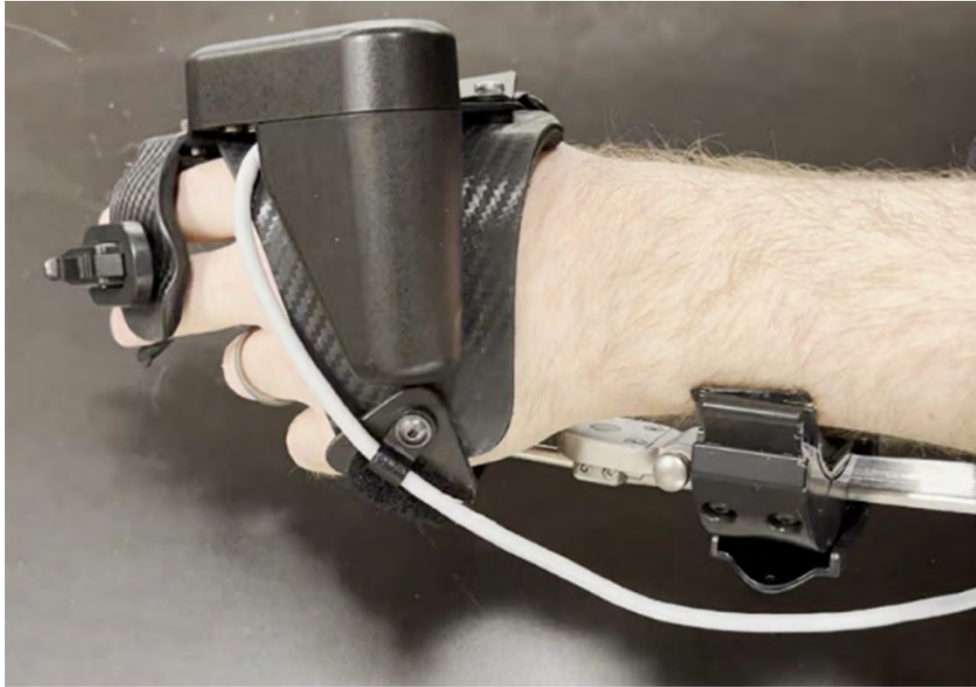
Olsen et al., ICORR, 2023

Enabling More Movements and Gestures

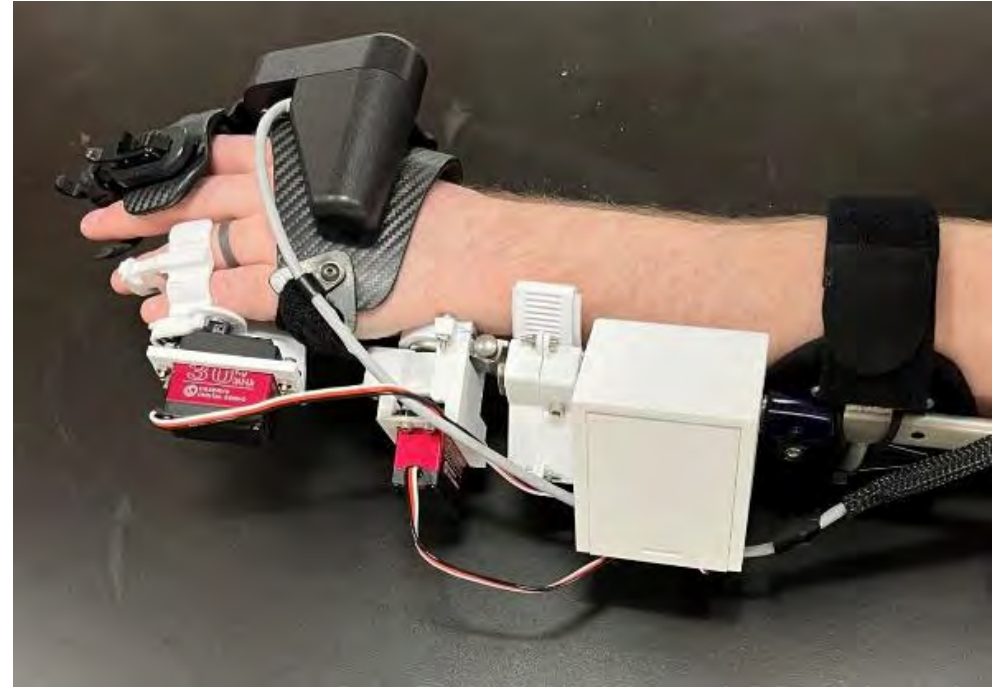


Enabling More Movements and Gestures

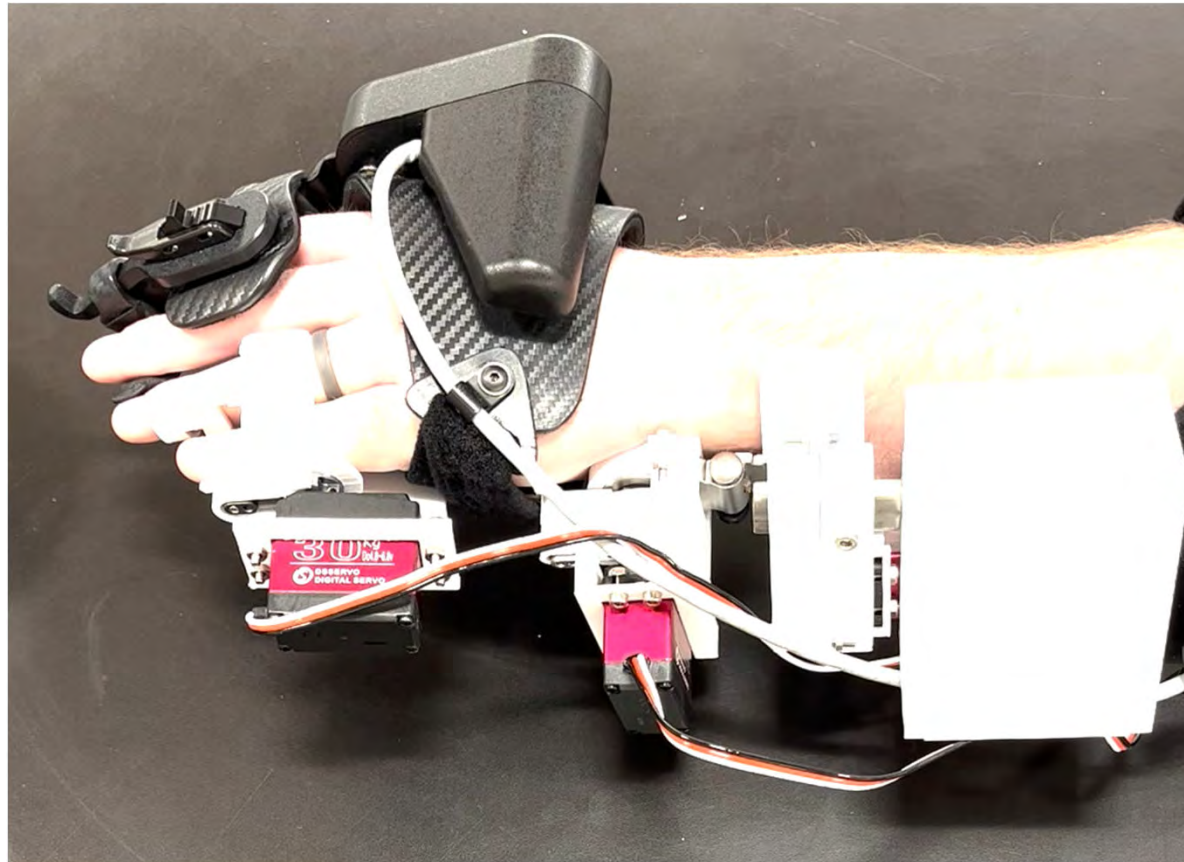
**Original:
Tripod Pinch**



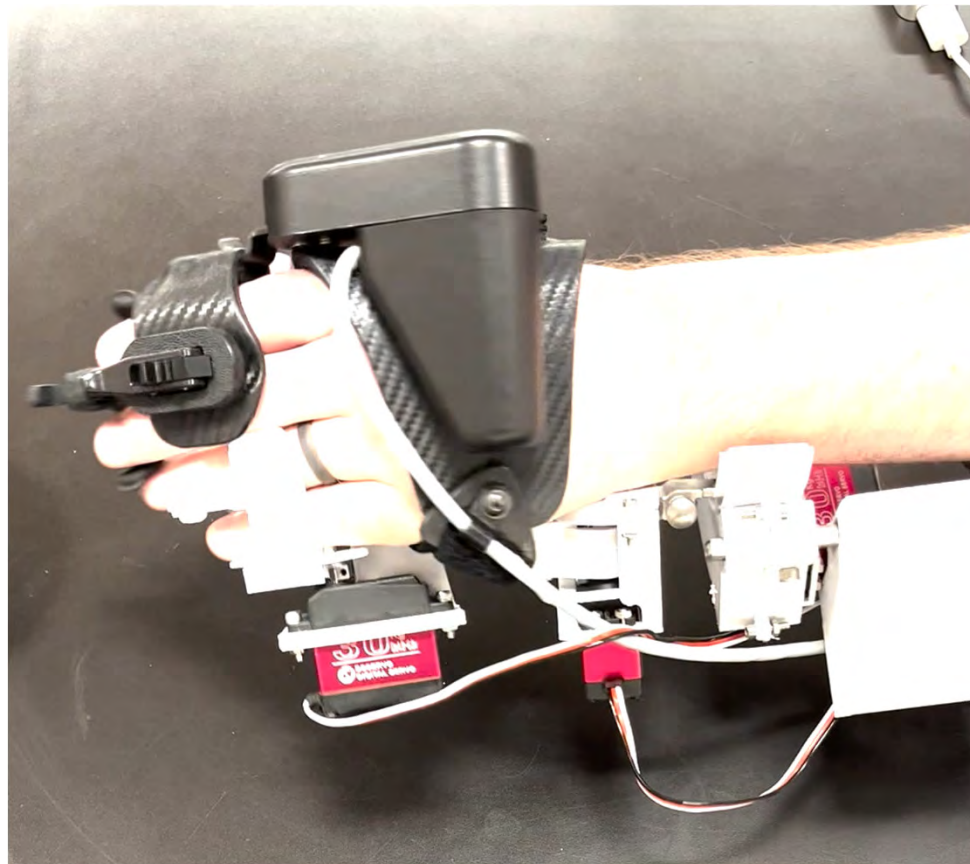
**Upgrade:
Tripod Pinch + Power Grasp**



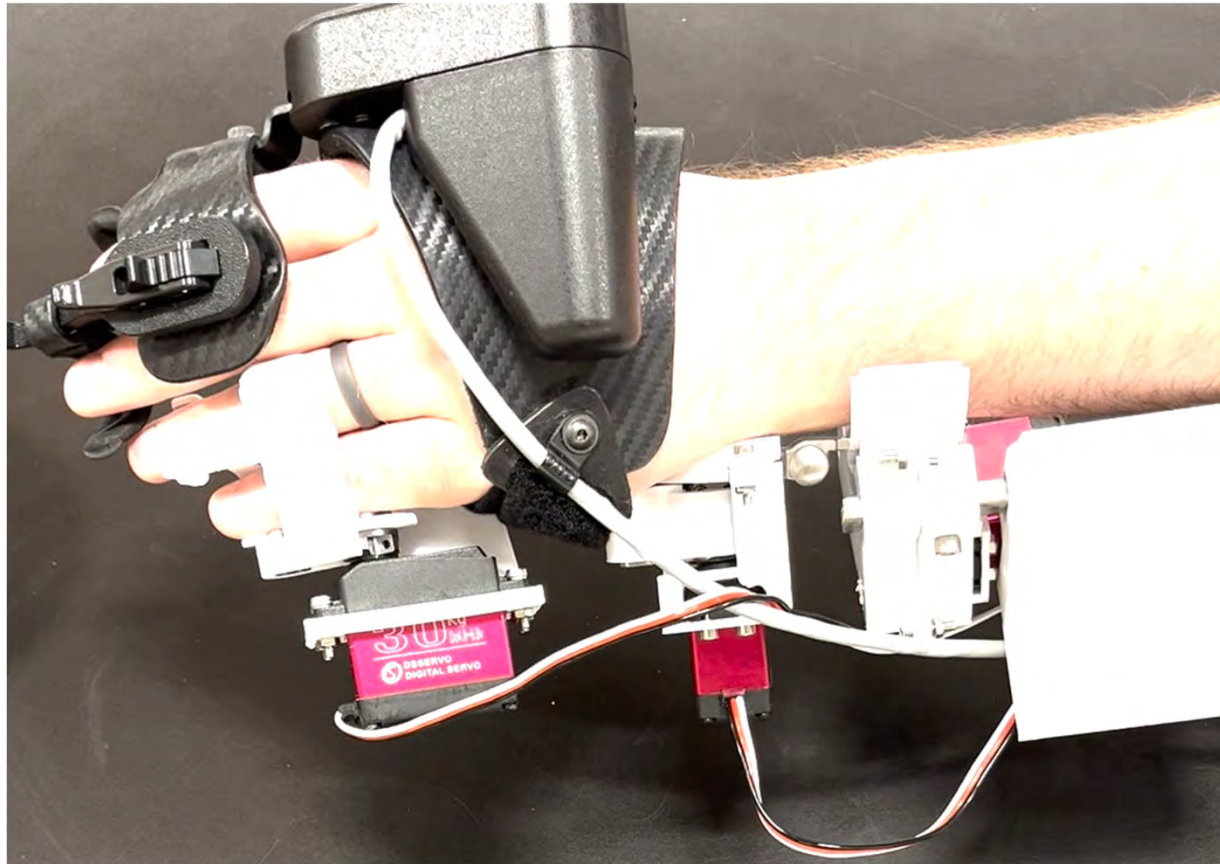
Can Now Perform: *Power Grasp*



Can Now Perform: *Wrist Flexion/Extension*



Can Now Perform: *Wrist Rotation*



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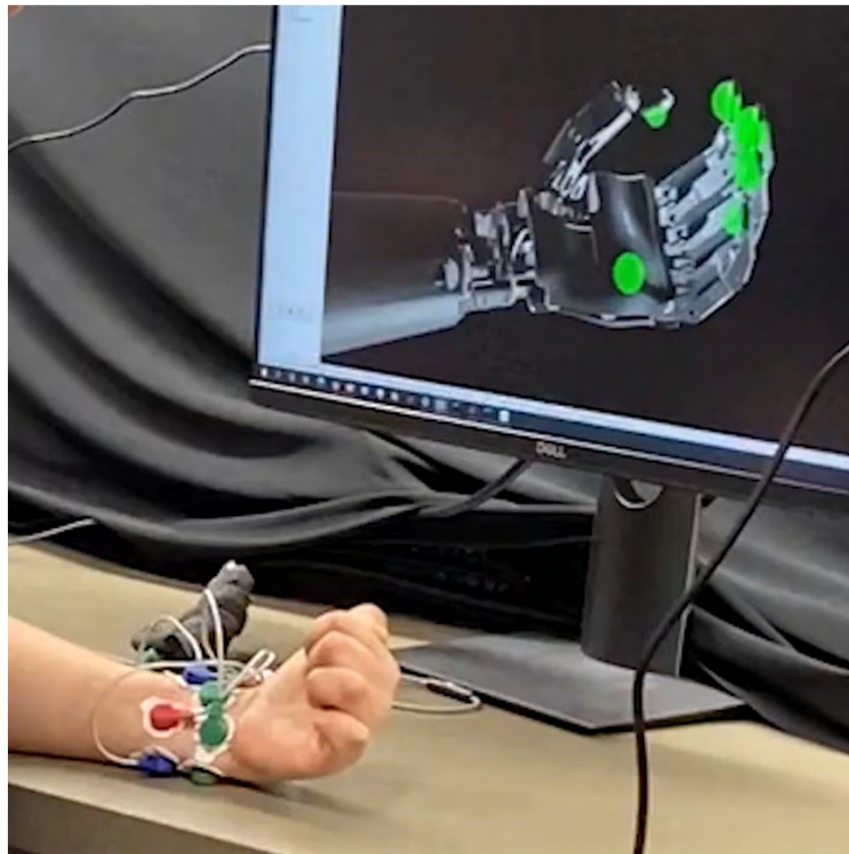
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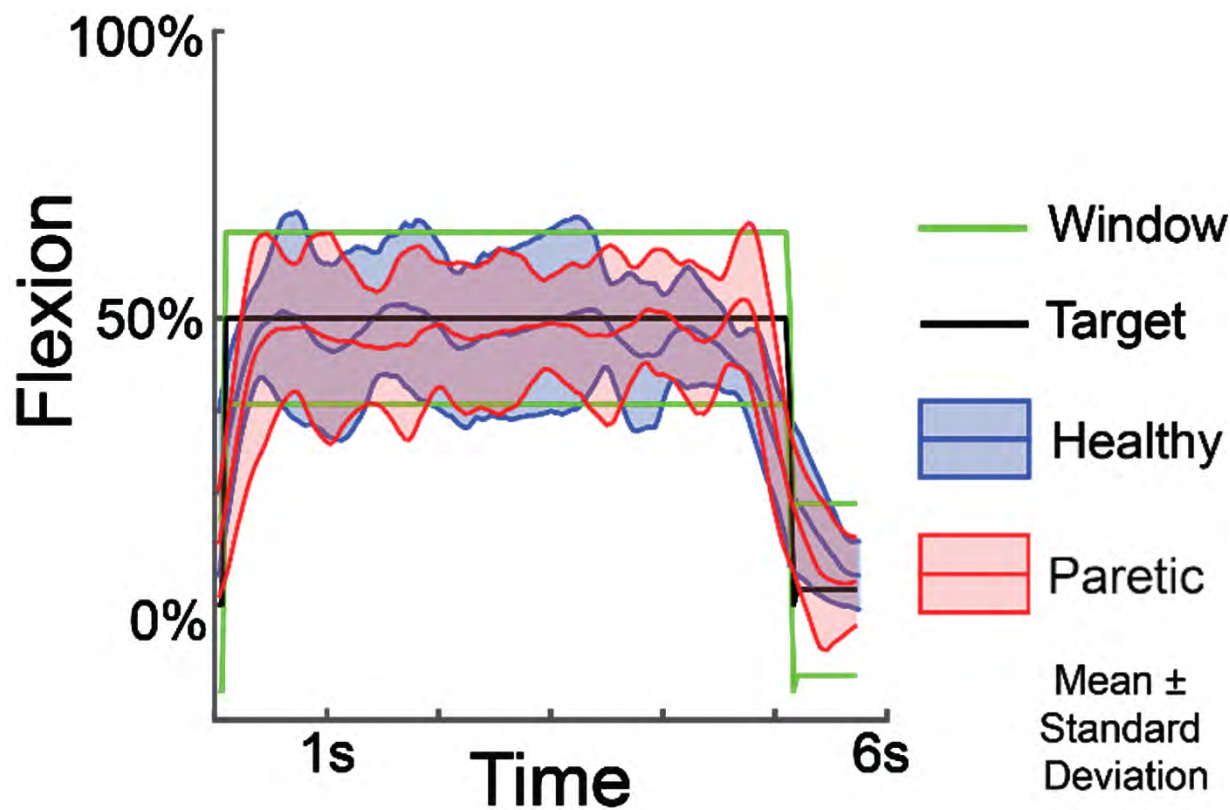
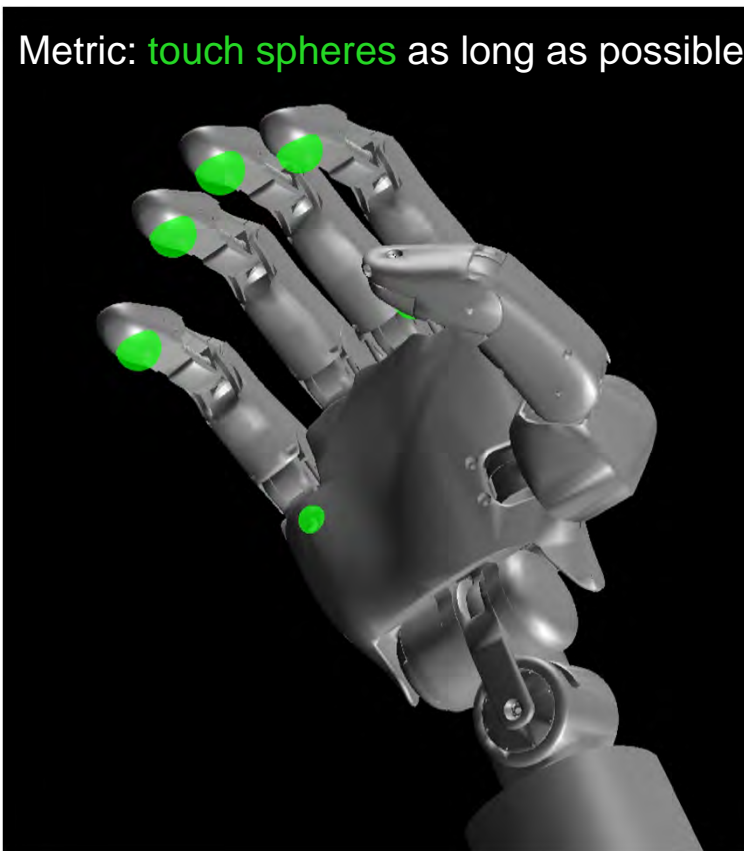


Participants Can Control a Virtual Bionic Arm Despite No Physical Movement

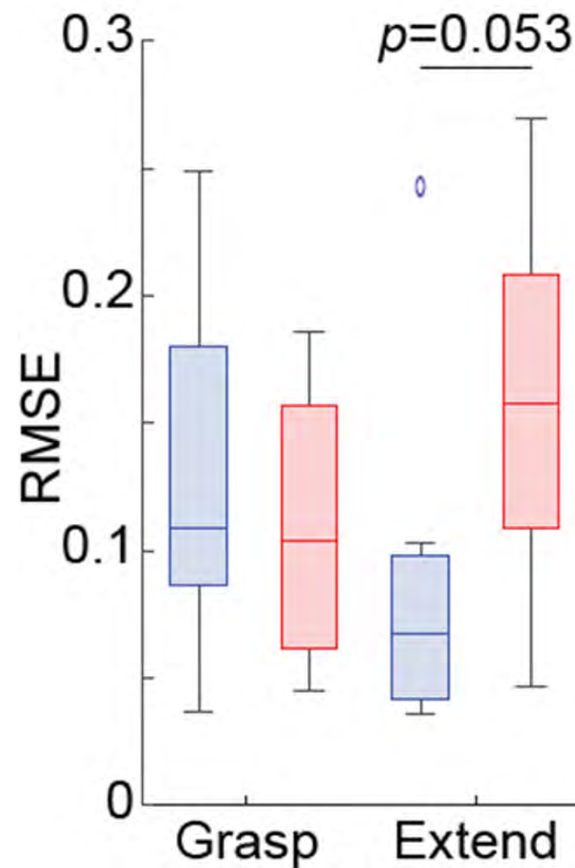


Similar Performance Between Healthy and Paretic Hand on Virtual Target-Touching Task

Metric: touch spheres as long as possible



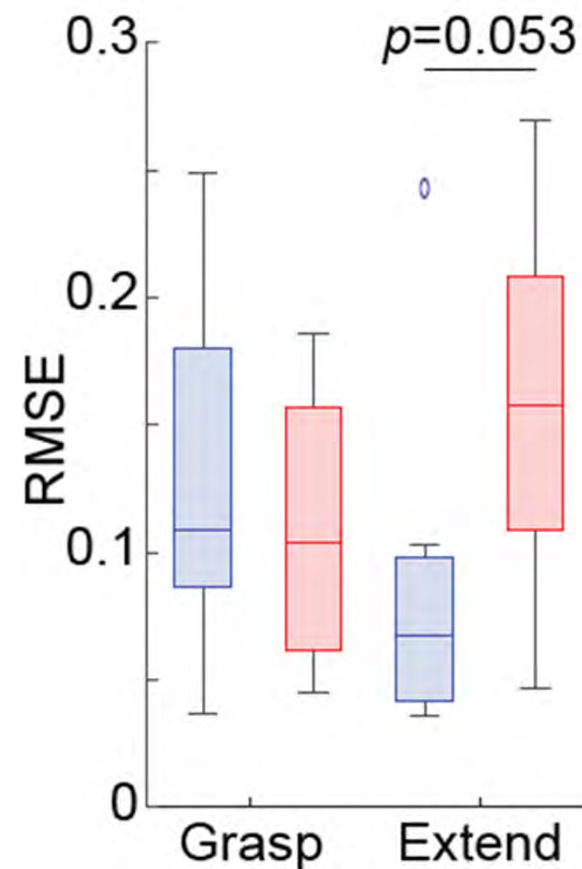
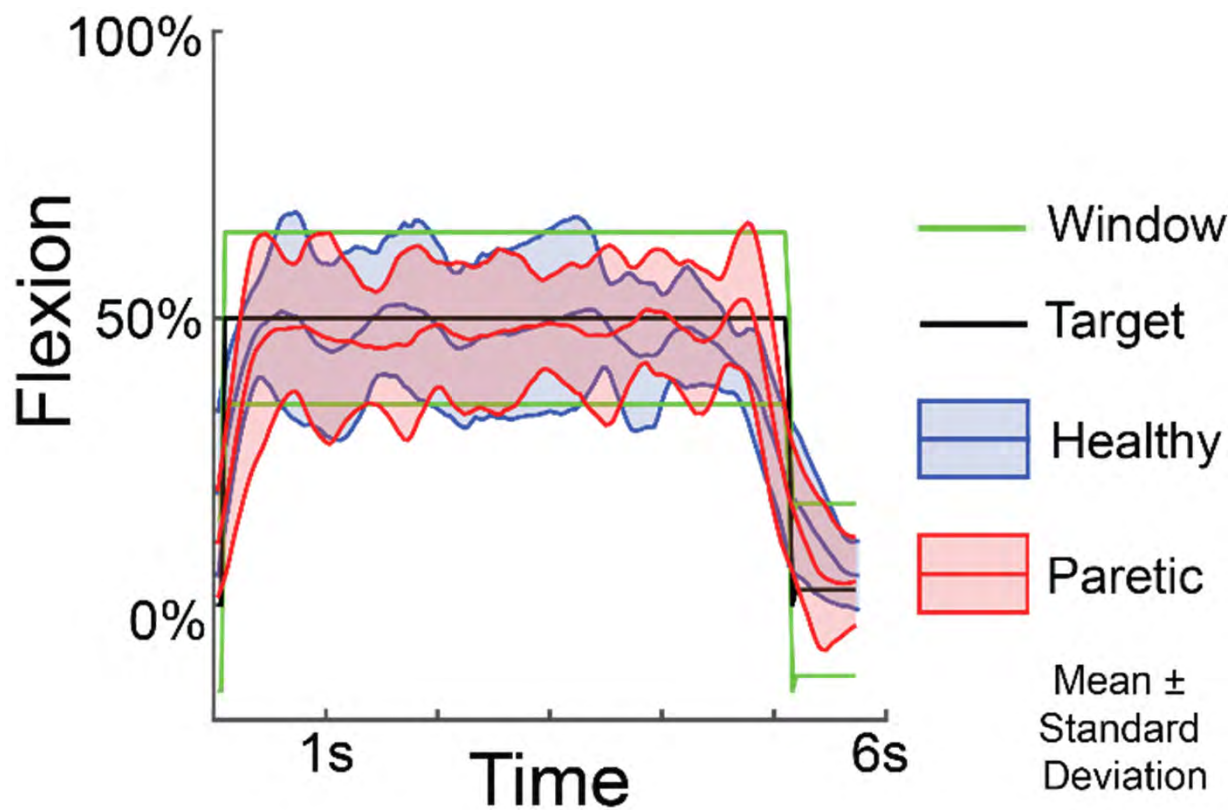
Similar Performance Between Healthy and Paretic Hand on Virtual Target-Touching Task



An Inclusive Metaverse for All, Regardless of Physical Disability



Similar Performance Between Healthy and Paretic Hand on Virtual Target-Touching Task



Proportional Control of MyoPro Exoskeleton



myomo
my own motion

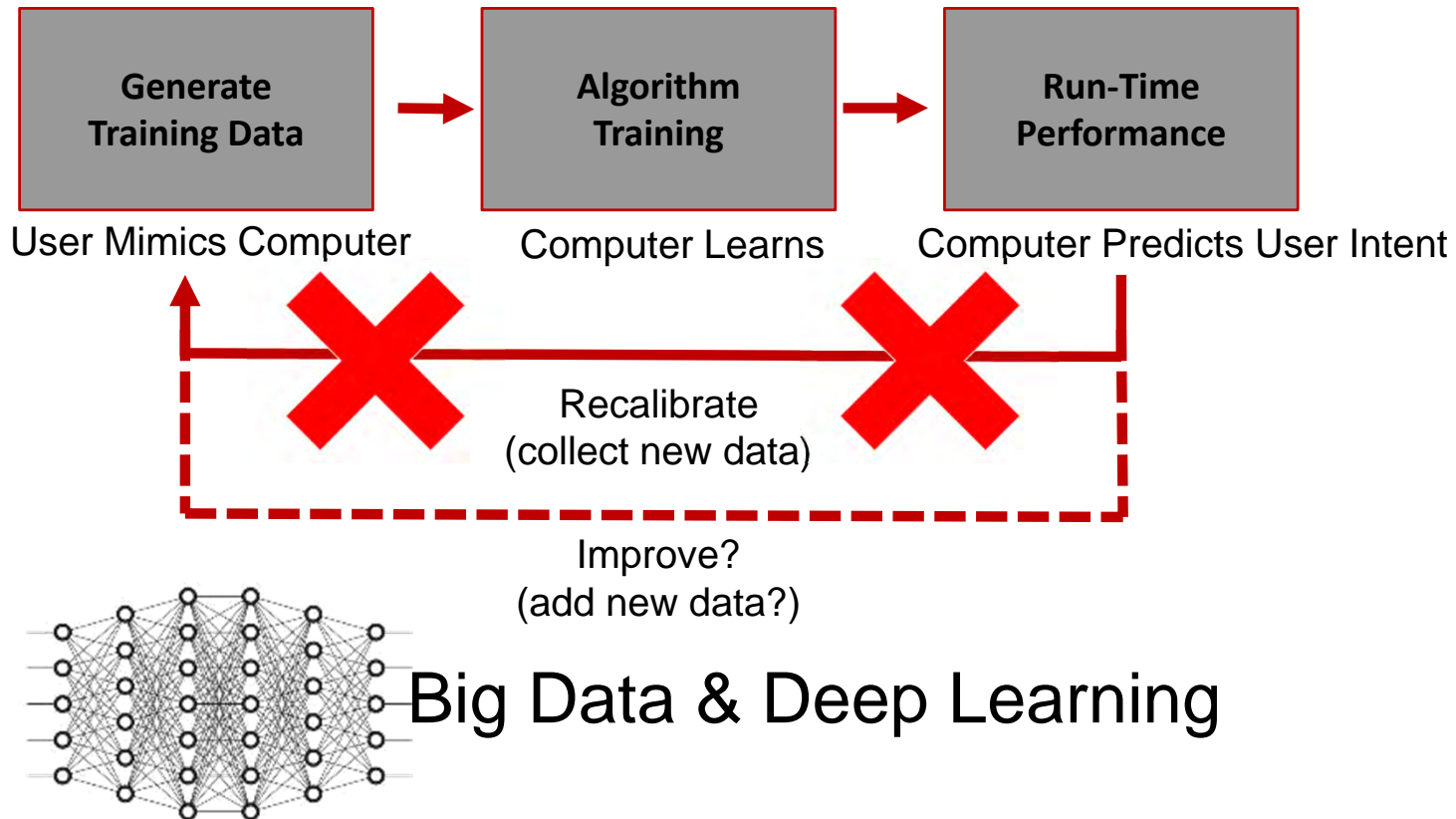
Patients Use the MyoPro Device Daily



myomo
my own motion

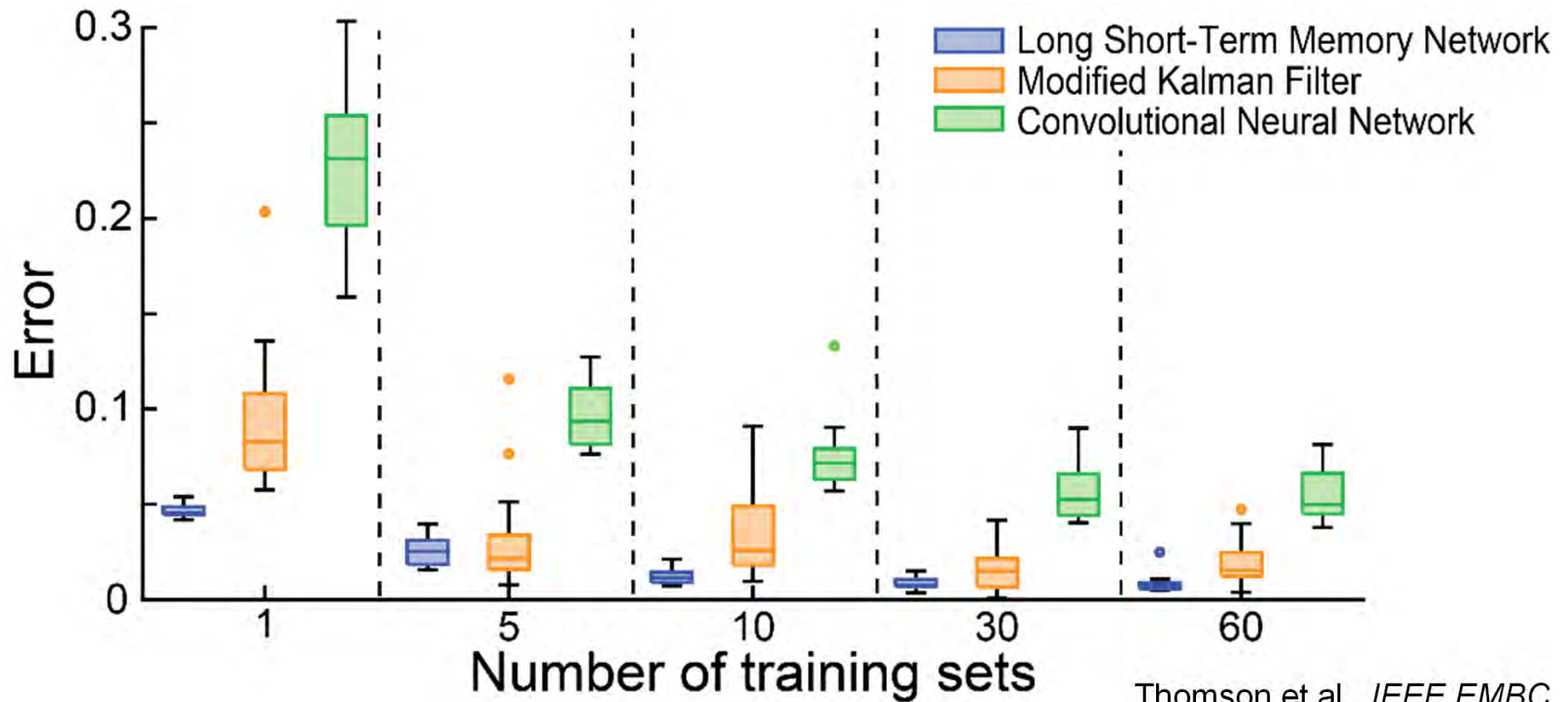


Big Data & Deep Learning for Enhanced Assistive and Rehabilitative Devices



George et al., *Myoelectric Controls*, 2020

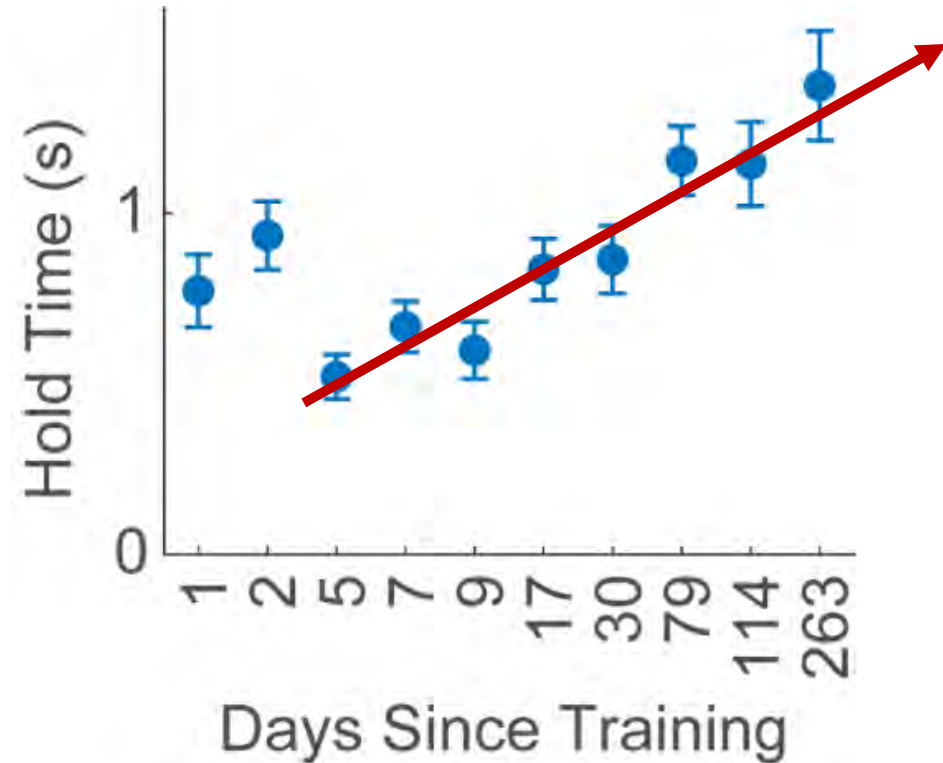
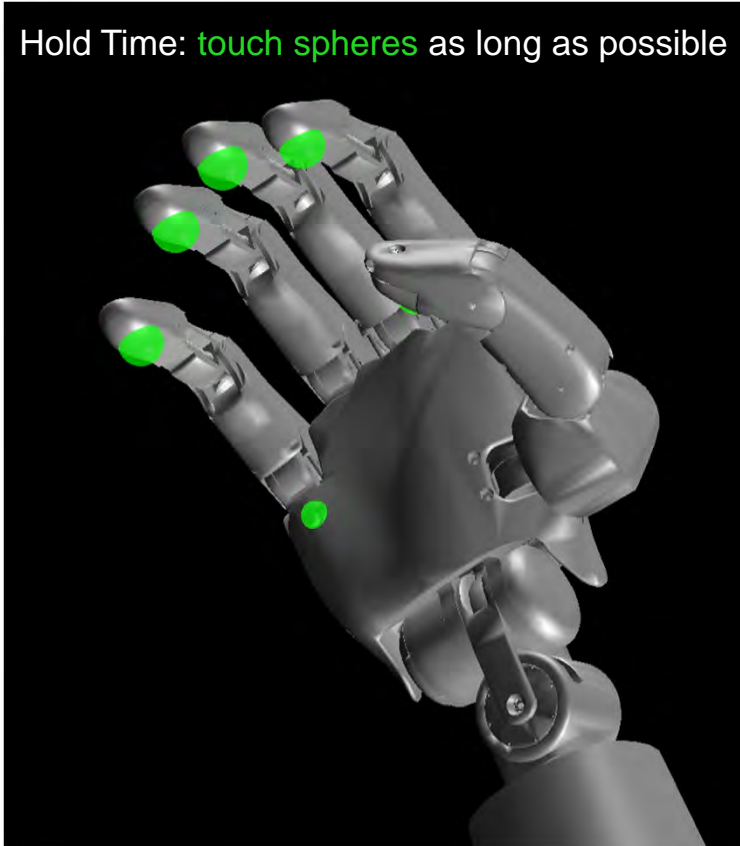
Algorithm Performance Improves with Increasing Data



Thomson et al., *IEEE EMBC*, 2021

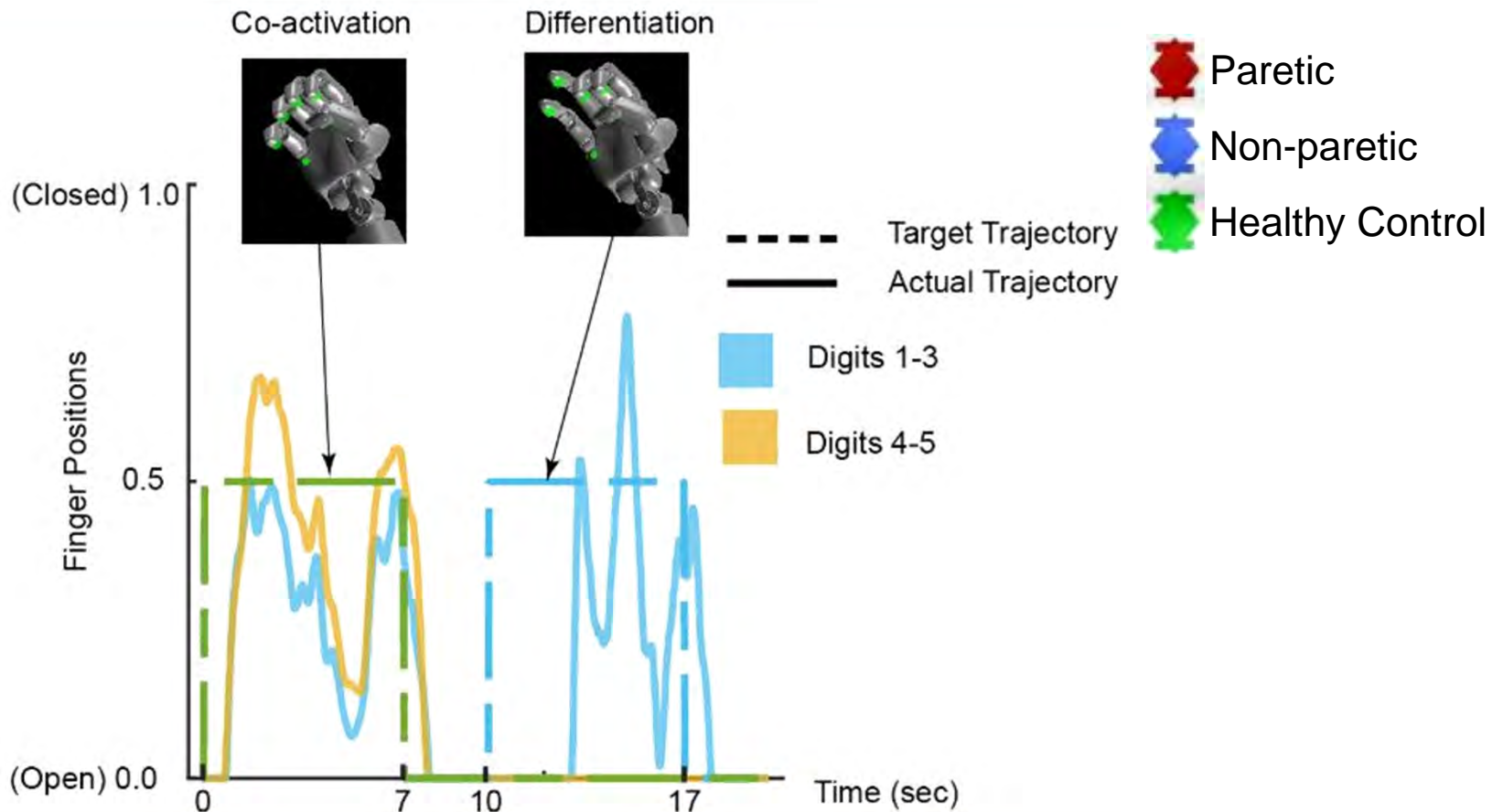
Human Performance Improves over Time

Hold Time: touch spheres as long as possible

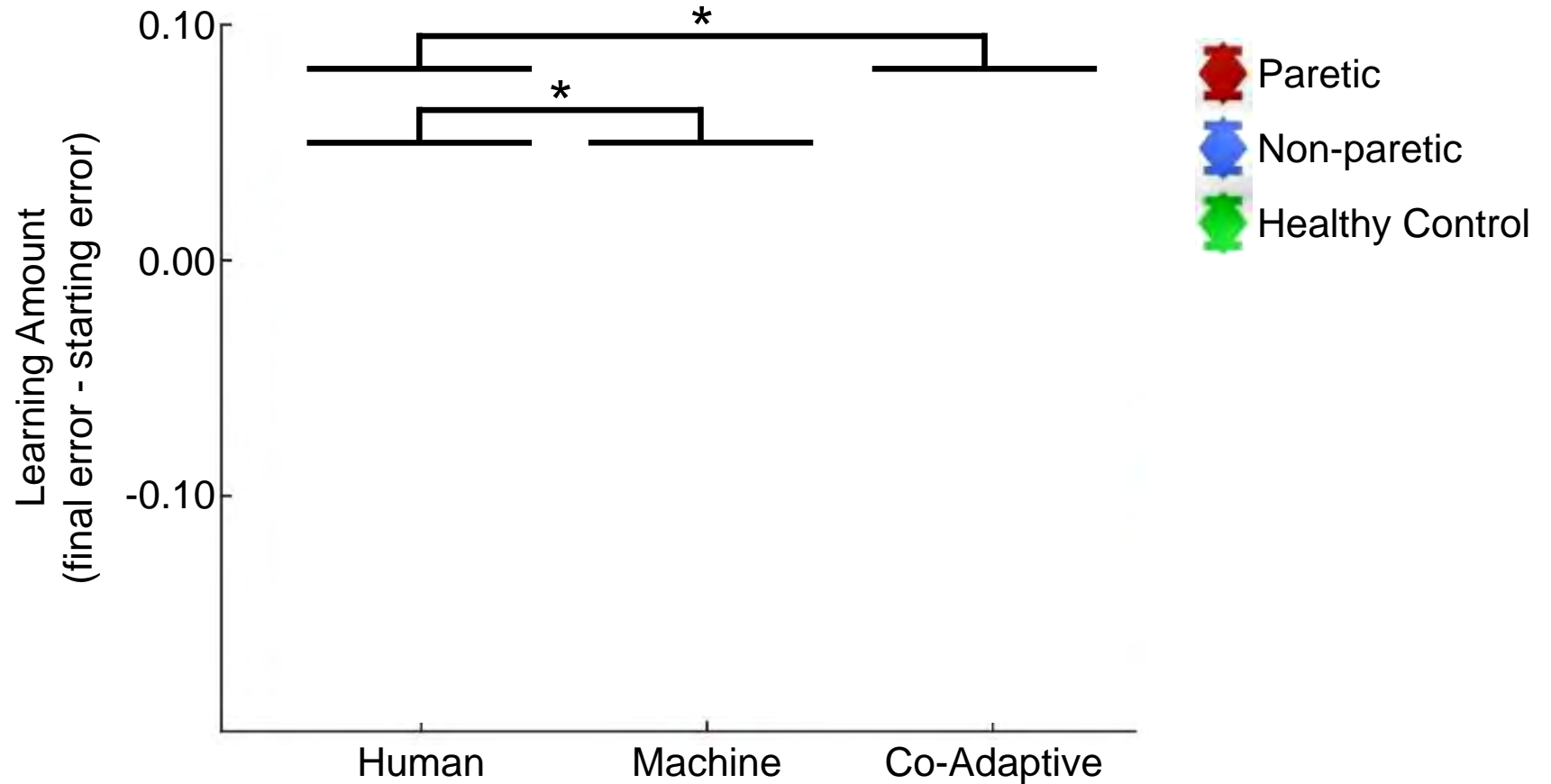


George et al., *Myoelectric Controls*, 2020

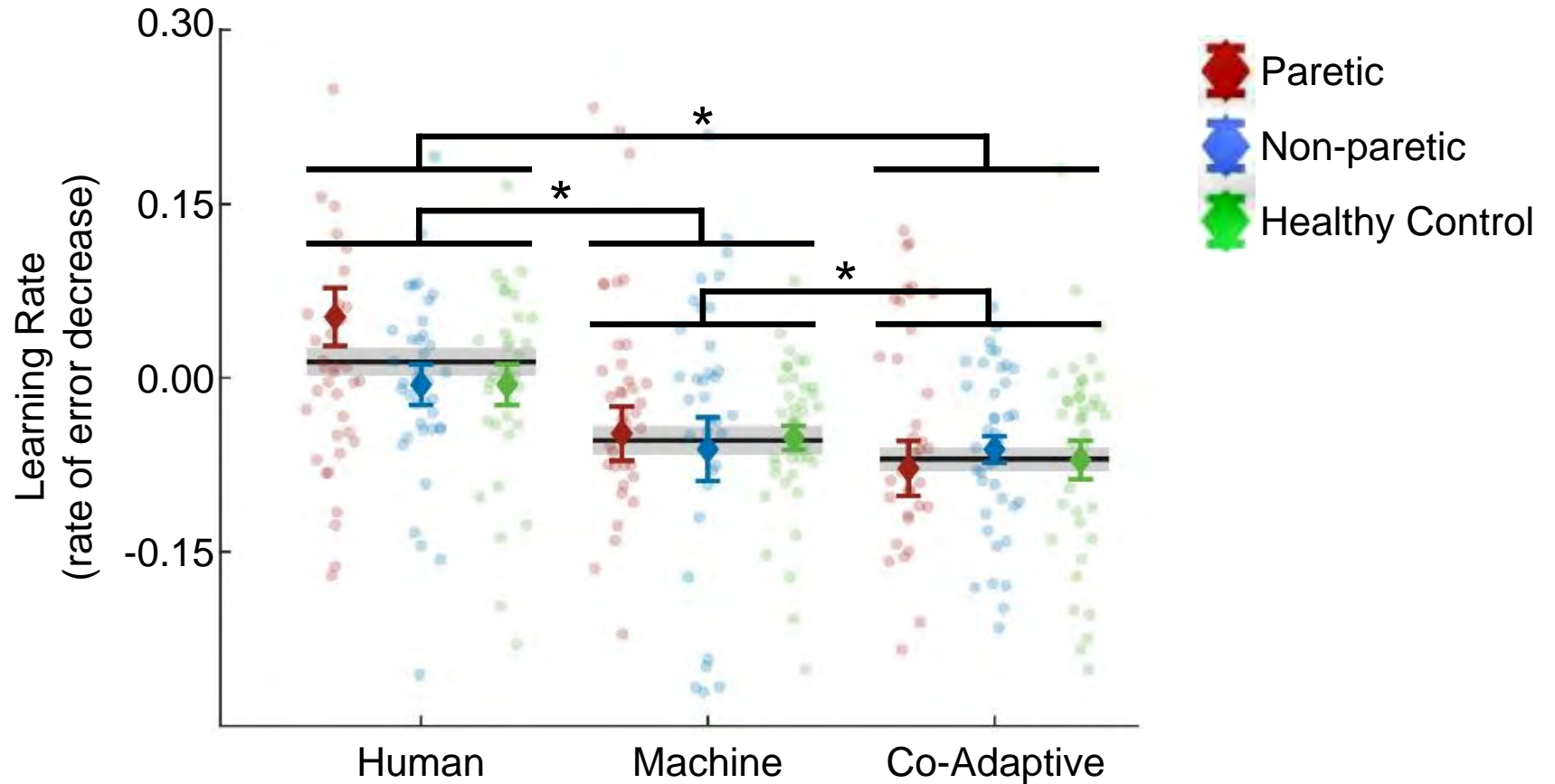
Quantifying Learning Under Human Alone, Machine Alone, and Co-Adaptive Models



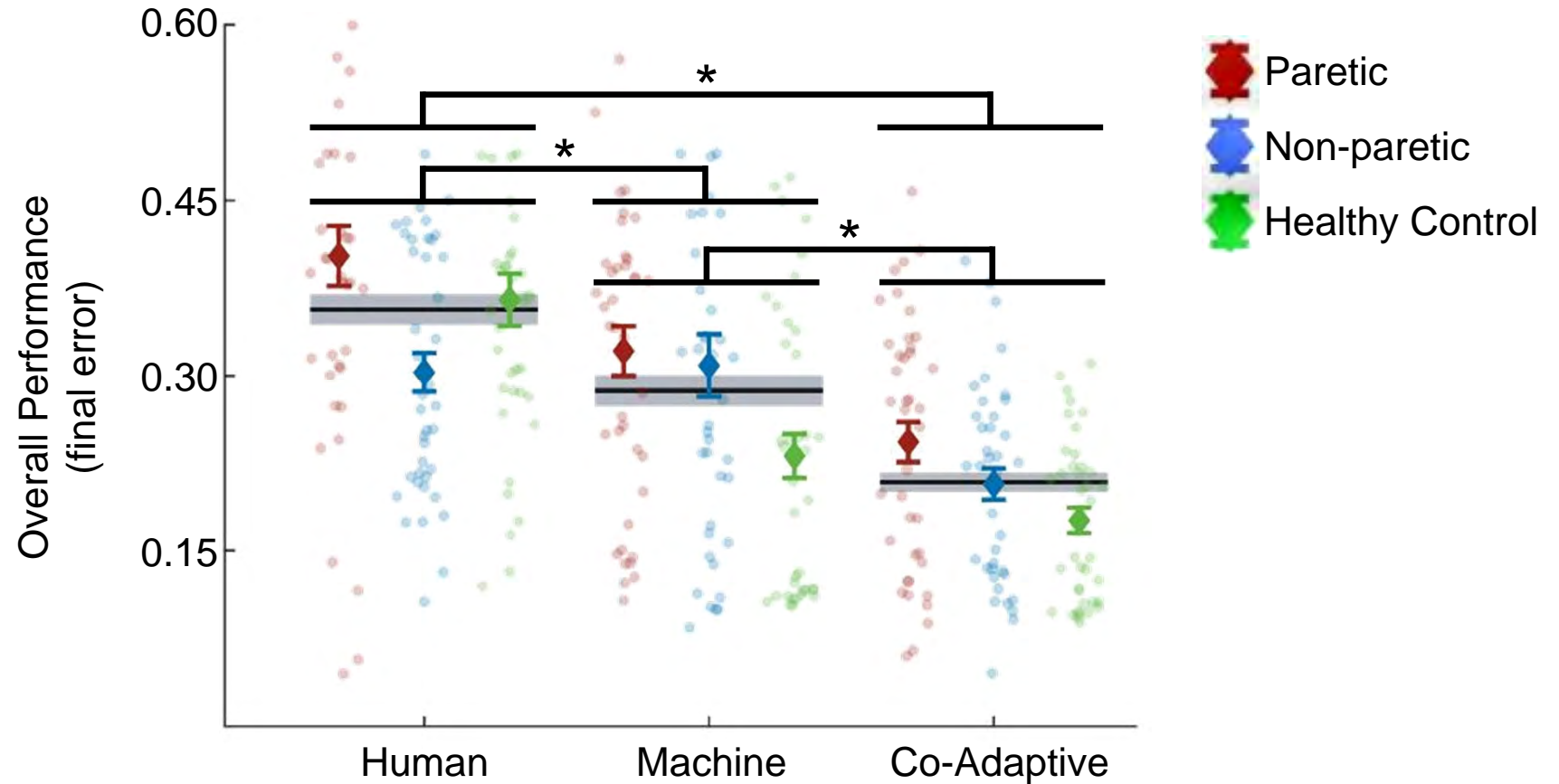
Co-Adaptive Learning



Co-Adaptive Learning



Co-Adaptive Learning



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- Real-Time Monitoring
- Quantitative Diagnostics

2. Multiple Movements & Gestures

and provide...

- Immediate Assistance
- Increase Limb Usage

3. Fine Force Regulation

enabled through...

- Real-Time Feedback
- Improve Motor Control

4. Co-Adaptive Learning

- Balance Assistance & Rehabilitation



Utah NeuroRobotics Lab

Research Funding



- NIH Directors Early Independence Award
DP5OD029571-01
- NIH UL1TR002538
- NIH TL1TR002540



Engineering Approaches to Responsible Neural Interface Design Research Award #2990450277899571



- DARPA BTO HAPTIX N66001-15-C-4017
- DARPA INI PO57482



- Institutional Startup
 - Research Instrumentation Fund
- PIVOT Ascender Grant

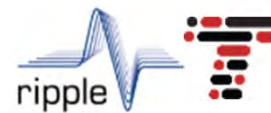


- NSF CHS-1901236
- NSF CHS-1901492
- NSF NCS-FO-1533649
- NSF GRFP-1747505



- DOD W81XWH-16-1-0701
- VA UU-2022-SAHAT-01

Industry Partners



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